

# STRTRNS

Vulnerable to buffer overflows

Sean Barnum, Cigital, Inc. [vita<sup>1</sup>]

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## Part "Original Cigital Coding Rule in XML"

Mime-type: text/xml, size: 4650 bytes

Attack Category	<ul style="list-style-type: none"><li>Malicious Input</li></ul>		
Vulnerability Category	<ul style="list-style-type: none"><li>Buffer Overflow</li><li>Unconditional</li></ul>		
Software Context	<ul style="list-style-type: none"><li>String Parsing</li></ul>		
Location	<ul style="list-style-type: none"><li>libgen.h</li></ul>		
Description	<p>The strtrns function will take the currentString and replace every instance of oldsegment with newsegment. The constructed string will be placed in newString.</p> <p>This function is a security risk because it is possible to overflow the newString buffer. If the currentString buffer is larger than the newString buffer, then an overflow will occur.</p> <p>Flag all instances of strtrns() as a potential vulnerability.</p> <p>Identify bounds checks for the function.</p>		
APIs	Function Name	Comments	
	strtrns		
Method of Attack	strtrns() behaves like strcpy(), copying a source buffer into a destination buffer with certain translations. No bounds checking is done, so it is vulnerable to buffer overflow.		
Exception Criteria			
Solutions	Solution Applicability	Solution Description	Solution Efficacy
	Always	Insert buffer overflow detection code both before and after the insertion and if condition is detected,	Effective.

1. <http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html> (Barnum, Sean)

		terminate when static sized buffers are used.	
	When using strstrns()	Use malloc for buffer creation, if possible.	Effective.
Signature Details		char * strstrns(const char *string, const char *old, const char *new, char *result);	
Examples of Incorrect Code		<pre>char currentString[30]; char newString[20]; // assignments strstrns(currentString, oldstuff, newstuff, newString);  /*In this case, there is not enough space in newString for the data that is to be passed into it.*/</pre>	
Examples of Corrected Code		<pre>/* the use of malloc in this case, would generally keep the buffer overflow condition from occurring */ /* malloc however may not always be a solution artifact available to the developer */  #include &lt;libgen.h&gt; void main(int argc, char **argv) { char lower[] = "abcdefghijklmnopqrstuvwxyz"; char upper[] = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"; char *buf; if(argc &lt; 2) { printf("USAGE: %s arg\n", argv[0]); exit(0); } buf = (char *)malloc(strlen(argv[1])); strstrns(argv[1], lower, upper, buf); printf("%s\n", buf); }</pre>	
Source References		<ul style="list-style-type: none"><li>Viega, John &amp; McGraw, Gary. <i>Building Secure Software: How to Avoid Security Problems the Right Way</i>. Boston, MA: Addison-Wesley Professional, 2001, ISBN: 020172152X</li></ul>	
Recommended Resources			

<b>Discriminant Set</b>	<b>Operating System</b>	<ul style="list-style-type: none"> <li>• UNIX</li> </ul>
	<b>Languages</b>	<ul style="list-style-type: none"> <li>• C</li> <li>• C++</li> </ul>

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1. <mailto:copyright@cigital.com>